

How do we become who we are? There's always a story.



people
places
actions
events

what's done
to you
by you
for you

what you do
what you don't
what you won't



people
places
actions
events



what's done
to you
by you
for you

what you do
what you don't
what you won't



Hasn't history taught us that every person has rights and must be treated with respect?



Aren't there things you just can't do to anyone?



79 Every person has rights.



Can you do anything to people?



isn't there a limit?

80 Every person has rights.



Where does it end?



or does it?



81

Every person has rights.

Doesn't justice require we consider how our decisions and actions will affect ourselves, others and the planet?





Doesn't that especially mean the rights of those smaller and less able to protect their own rights?



What do you do? We see it coming.
Some things you just don't do.
Its like an oncoming train and we see it.



Sometimes we just see the lights - instead of the train - and we don't get out of the way.





Justice is virtue entire. It means to help not hurt. Stop yourself. Get out of the way of doing harm.



Stop
yourself.



Respect is the restraint side of morality. It is what you don't do or say to avoid the harm it would do.



Stop
yourself.



we share the world
we are not alone
what we do impacts
ourselves
other people
the planet

Respect Requires Restraint

There are things I
can not do or say.



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not there



There are things I can not do or say to myself, any other person, or the planet.



not do, not say

There are things I can
not do to myself.



There are things I can not do to myself.



not to myself



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There are things I can not do to others.



not to others



There are things we can not do to our planet



not to the planet



The decisions I
make must respect
the rights of all.



decisions, rights



The actions I take
must respect the
rights of all.

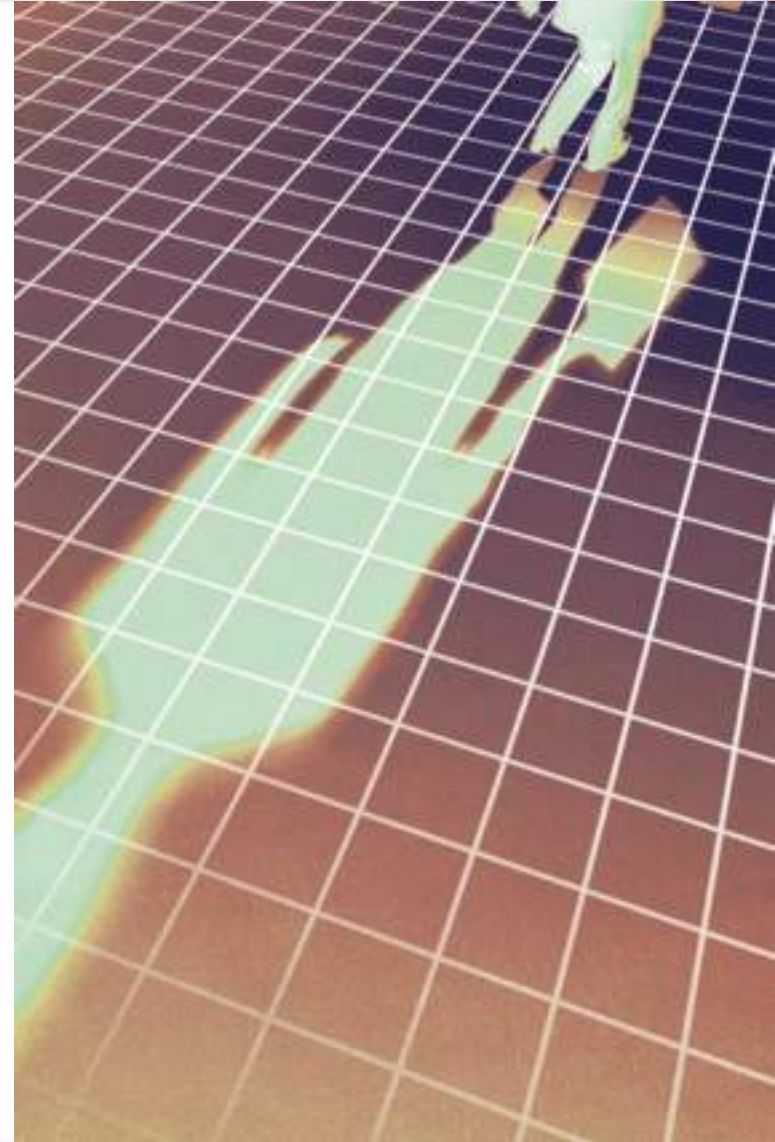


actions, rights

Justice demands I not say or do some things.



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justice demands



Stop yourself.

Get out of the way of
doing harm.



stop yourself



It means to help
not hurt.



help not hurt



The world depends on it.

Compassion and Courage for the Journey

compassion is a
verb: you have to
do something



Compassion and Courage for the Journey

compassion is not
an emotion: no
points for just
feeling something



Compassion and Courage for the Journey

the journey from
empathy to action



Compassion and Courage for the Journey

Courage
is risk for a reason





not risk for a thrill



not risk for a thrill



**thrill
danger
risk
power
posture
strength
win
force
fight**

not just for the thrill of it





**courage
requires
I moderate
my impulses**



**courage
requires
I moderate
my
emotions**

leads me to
consider the
heroic
journey in
which
people



Courage



live for purposes
bigger than themselves

and their wants and needs




**home in the ordinary
world the journey begins**



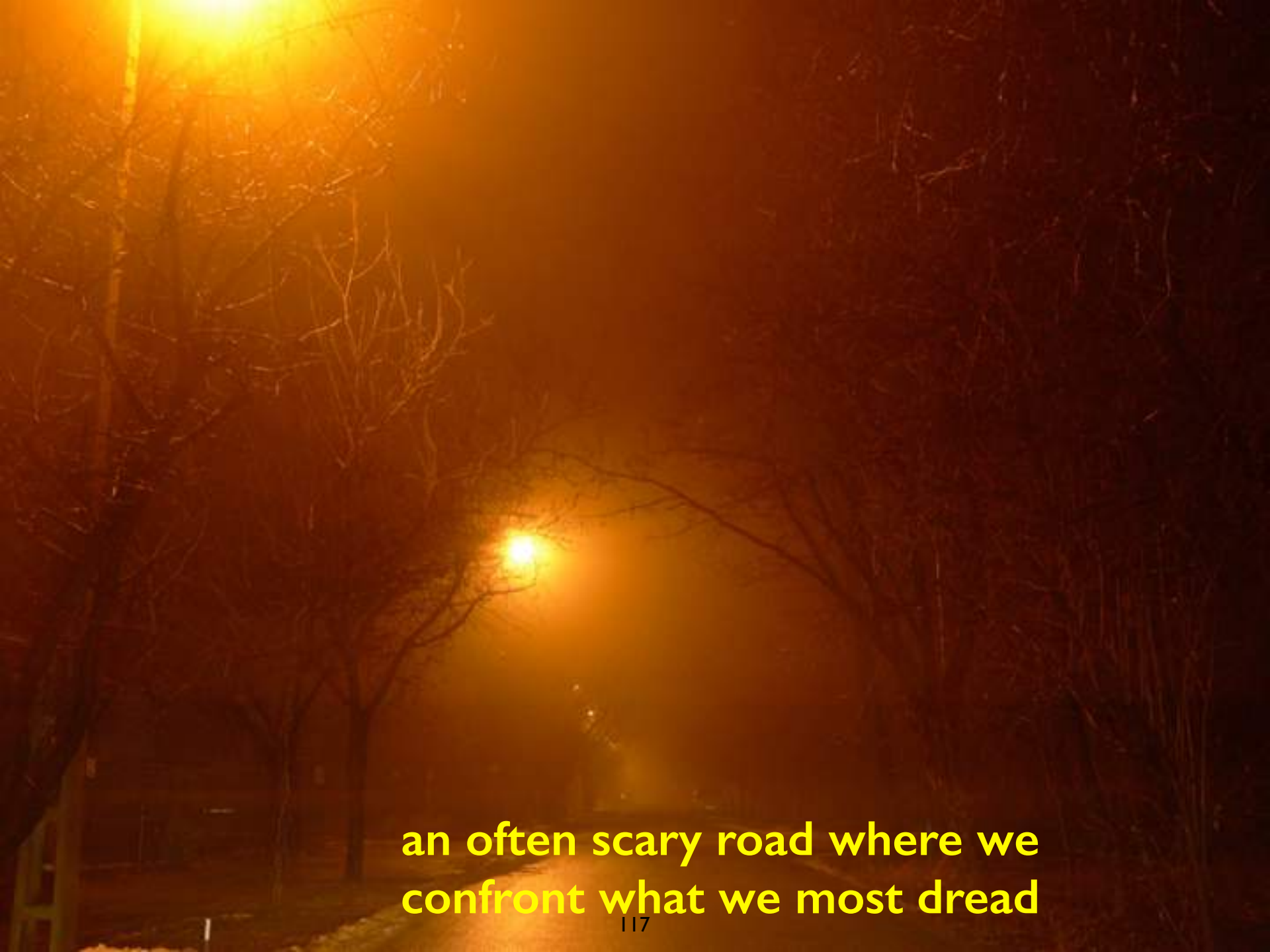
**the
call
to
adventure
comes**

but the call is often
rejected - we are
reluctant heroes



A gravel path winds through a lush green forest. The path is made of light-colored gravel and is flanked by dense green foliage and trees. In the upper left, a rustic wooden fence is visible. The path curves slightly to the right in the distance.

**the heroic journey begins on an often
tristed and curving road**



**an often scary road where we
confront what we most dread**



**but we confront it and with companions
move on and prove ourselves**



heroic



**but what did you learn?
did you change?**

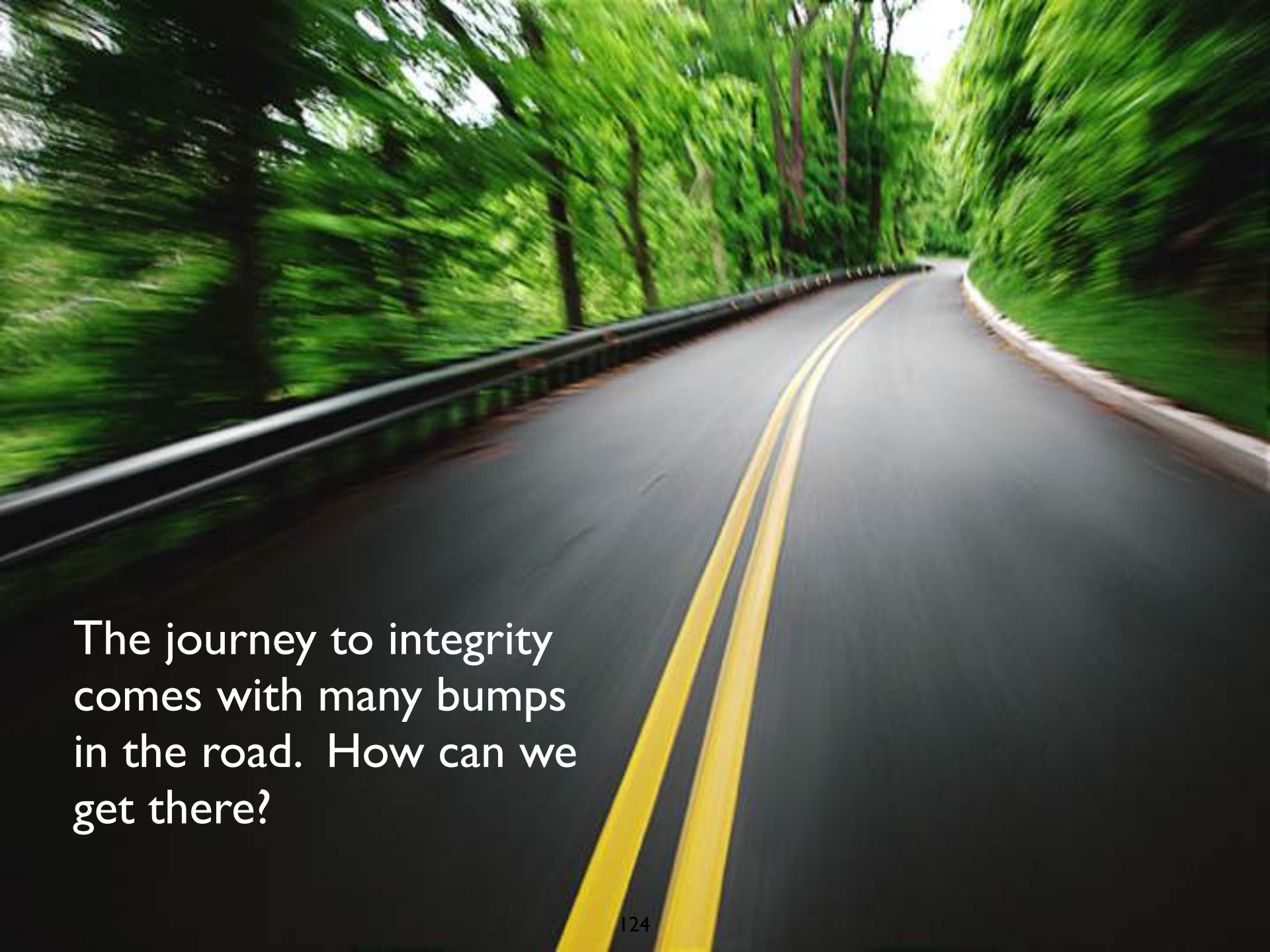





Home

but what do you do
when you get home?
compassion leads to
fortitude: living for a
goal regardless of the
emotions or obstacles
in the way





The journey to integrity comes with many bumps in the road. How can we get there?

A black and white photograph showing a close-up of a baby's hand being held gently by an adult's hand. The baby's hand is smaller and more delicate, while the adult's hand is larger and more textured. The lighting is soft, highlighting the skin tones and the texture of the hands. The background is dark and out of focus.

Who has helped?
Who can help?

Values.
Thoughts.
Skills.

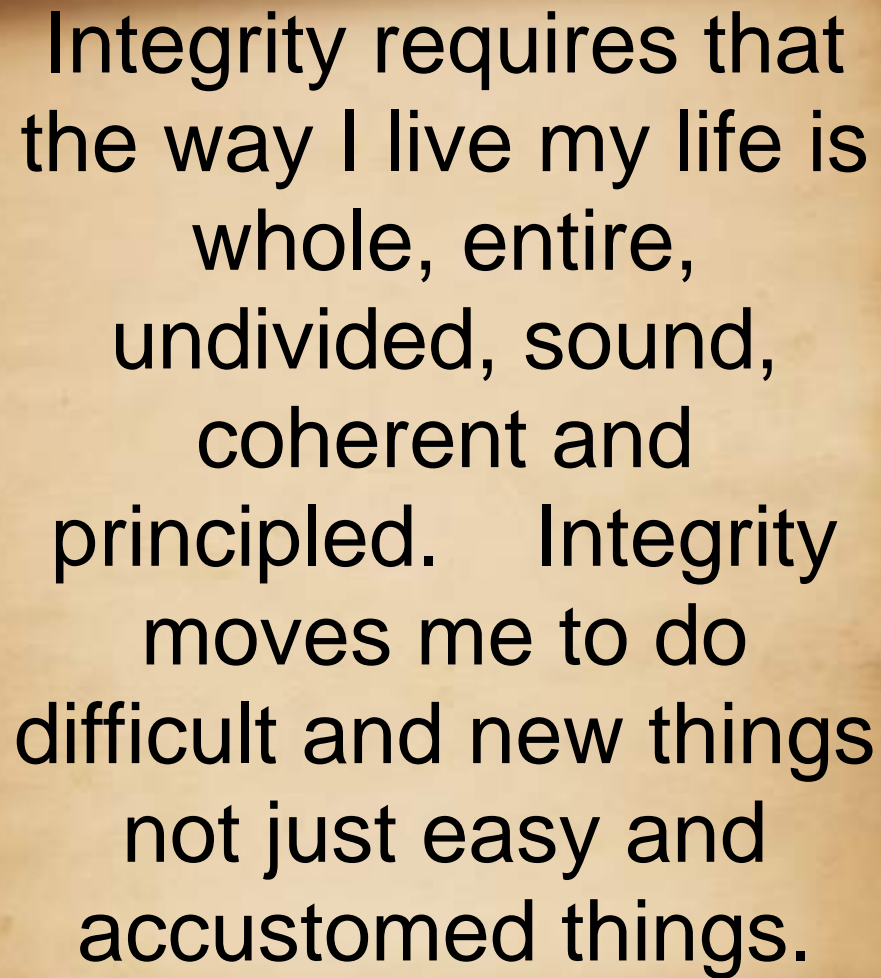
Sooner than we can believe.

Sooner than we may be ready we are off on their own.

Making choices. Taking action. Moving in directions.



As we move from infants to individuals -
as we move to becoming independent individuals
we face the many choices.

A scroll of aged parchment with a slightly textured, yellowish-brown surface. The scroll is unrolled in the center, showing a piece of paper with a slightly irregular, torn edge. The text is written in a simple, black, sans-serif font, centered on the page. The scroll is set against a plain white background.

Integrity requires that
the way I live my life is
whole, entire,
undivided, sound,
coherent and
principled. Integrity
moves me to do
difficult and new things
not just easy and
accustomed things.



responsibility
respect
integrity
courage
moderation
effort





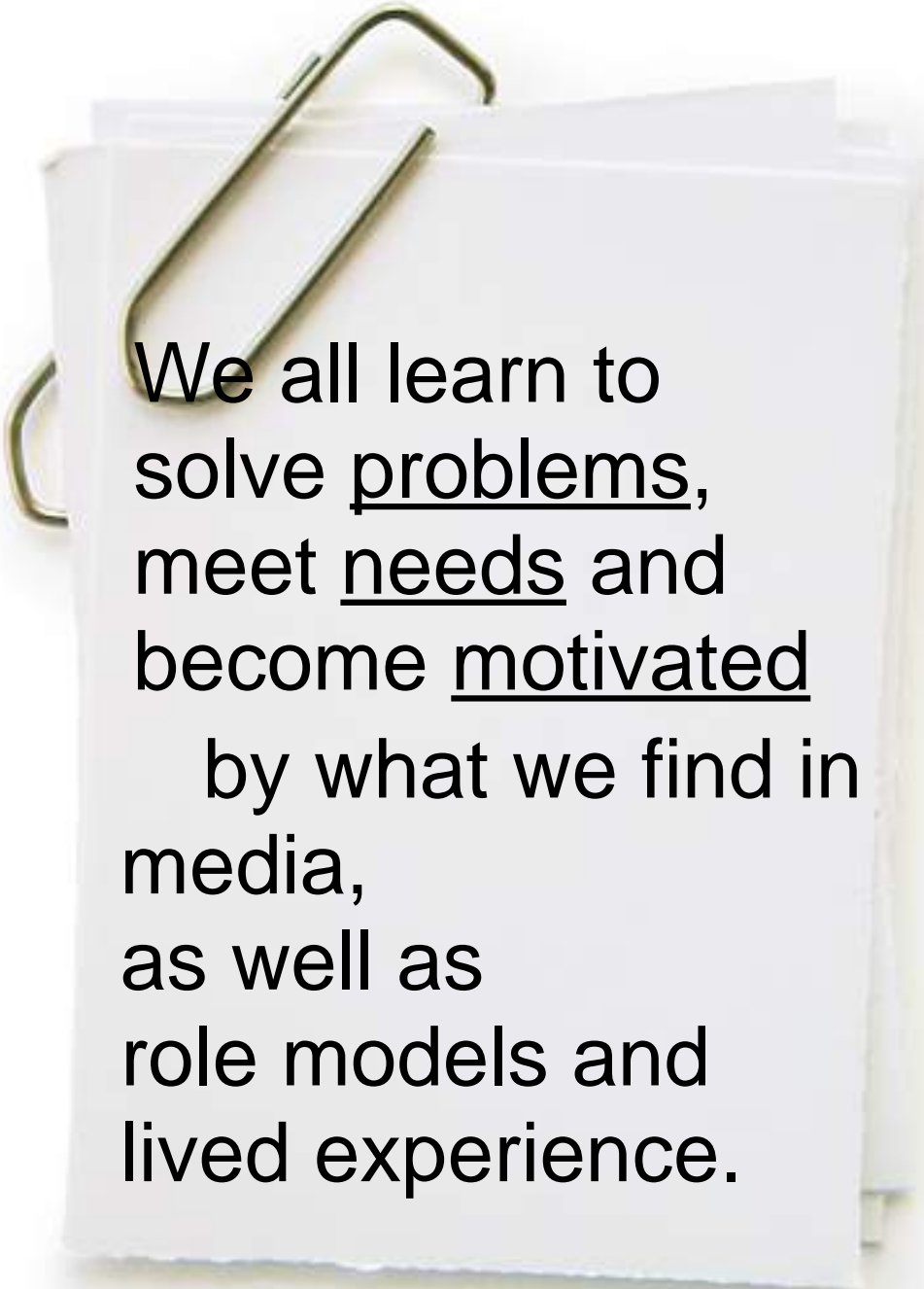
fun
avoid boredom
friends
popularity
success
thrill
stuff





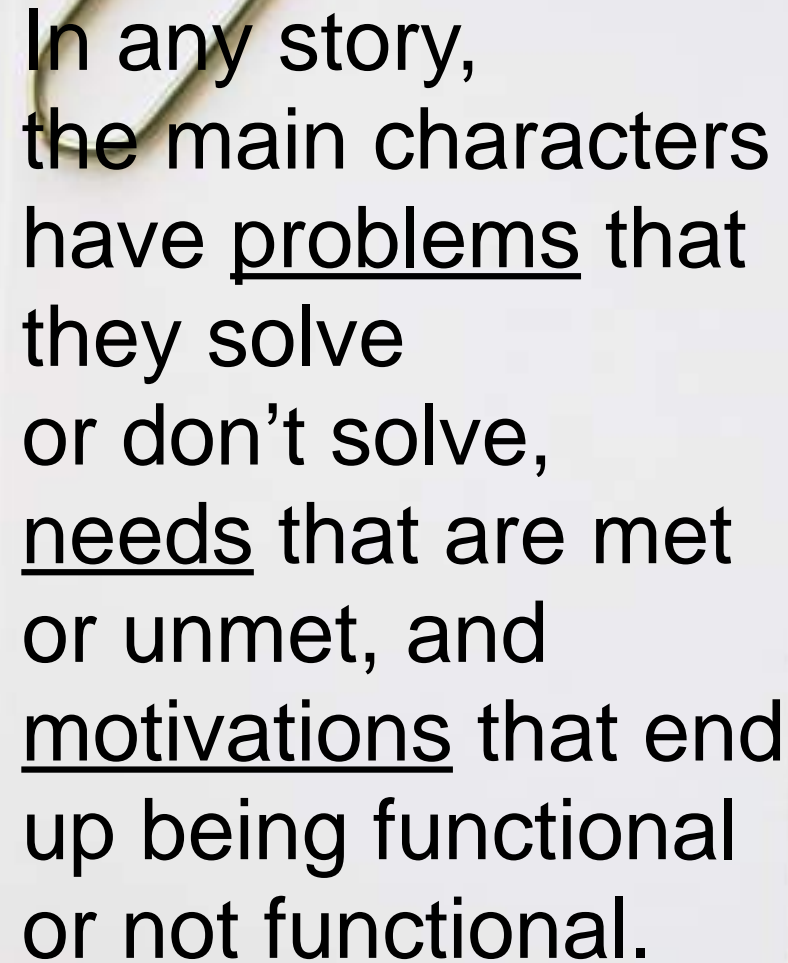
How does media affect core values and moral development?

The basics are the interplay between characters, actions, consequences, thoughts and feelings.

A stack of white papers with a metal paperclip at the top left. The text is printed on the top sheet of paper.

We all learn to
solve problems,
meet needs and
become motivated

by what we find in
media,
as well as
role models and
lived experience.



In any story,
the main characters
have problems that
they solve
or don't solve,
needs that are met
or unmet, and
motivations that end
up being functional
or not functional.

TV, video games and movies provide video and audio images powerfully and at high speed. Radio is audio embedded with text.



And the computer?

We can influence

poorly or well:

- villains and heroes

- evil and good

- instrumental
emotion

and real emotion

- getting away and
paying the price

- vicarious learning:
as if you were there

Utilize the potential
for vicarious
learning in media

- you have to be
there
- discussion is the
tool

dangers

altered reality
dead for a while?
discontinuity
high status villains
easy success
magical thinking

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Who are some high
status villains that your
kids are attracted to
that concern you?

23A

24

24

What we look for

worthy heroes or clearly
unworthy villains

virtuous lives or the costs
of vice

heroic journeys or the real
journeys and struggle

What we look for

inspiration

good problem solving or
the costs of poor problem
solving

learning from life or the
costs of not learning

What we look for

learning from mistakes or
the costs of continuing to
make them

What we avoid

violence, cruelty, unreal
death, unreal pain

gratuitous sex, profanity

distorted thinking:
mollification, discontinuity,
super optimism

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How do we facilitate this discussion?

problems: solve or don't

needs: met or unmet

motivations: what end

▷ 23A

24

▷ 24



How does your kids think the world works?

Will your kids be
ready for the world
they will be living in?





If we were at our best, what would we be like?



the best is yet to come